

**Abstract**

We present a new method for denoising of Diffusion Weighted Images (DWI) that shares several desirable features of state-of-the-art proposals: 1) it works with the squared-magnitude signal, allowing for a closed-form formulation as a Linear Minimum Squared Error (LMMSE) estimator, a.k.a. Wiener filter; 2) it jointly accounts for the DWI channels altogether, being able to unveil anatomical structures that remain hidden in each separated channel; 3) it uses a Non-Local Means (NLM)-like scheme to discriminate voxels corresponding to different fiber bundles, being able to enhance the anatomical structures of the DWI. We report extensive experiments evidencing the new approach outperforms several related methods for all the range of input signal-to-noise ratios (SNR).

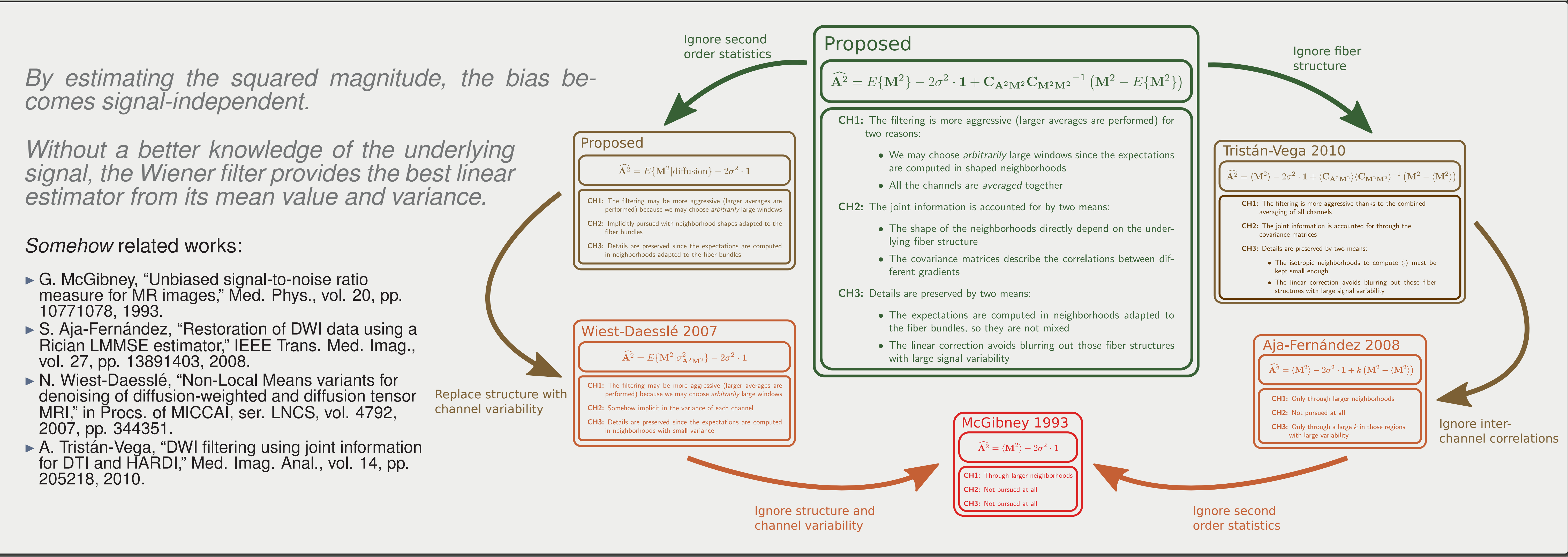
**Challenges and trade-offs in DWI denoising**

**CH1** A proper denoising filter must deal with the low-to-very-low SNR of DWI volumes, effectively reducing the bias and the variance in the raw signal coming from the Rician acquisition noise.

**CH2** It should combine the joint information present in all the DWI channels to account for the actual diffusion structure of the tissues.

**CH3** It should preserve the fine details in small fiber bundles.

**Our general model for the estimation of the squared magnitude of Rician noise-corrupted DWIs**



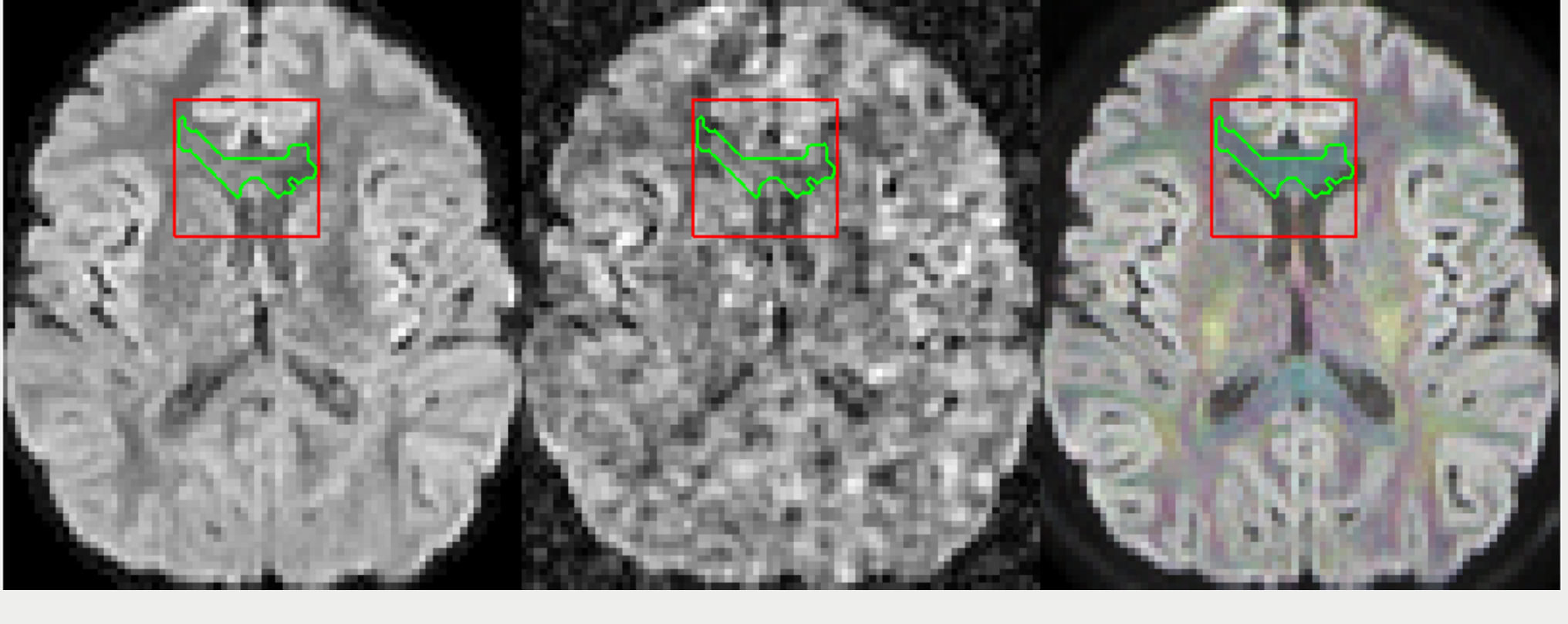
**Implementation details**

▶ The covariance matrices are parametrically estimated assuming the channels are fully correlated [10]:

$$C_{A^2 M^2} = \zeta \langle A^2 \rangle_{\mathcal{N}} \langle A^2 \rangle_{\mathcal{N}}^T;$$

$$C_{M^2 M^2} = \zeta \langle A^2 \rangle_{\mathcal{N}} \langle A^2 \rangle_{\mathcal{N}}^T + 4\sigma^2 \text{diag}(\langle A^2 \rangle_{\mathcal{N}}) + 4\sigma^4 I_N.$$

▶ The adaptive expectations  $\langle \cdot \rangle_{\mathcal{N}}$ , together with  $E\{M^2\}$ , are estimated as NonLocal Means-like averages, whose weights are computed over a RGB map obtained from the projections of the DWIs onto three independent unit directions:



$$\langle M^2(\mathbf{x}_i) \rangle_{\mathcal{N}} = \frac{1}{Z} \sum_{I \in \mathcal{N}} \exp\left(-\frac{d(\mathbf{x}_i, \mathbf{x}_I)}{h \cdot \alpha^2}\right) M^2(\mathbf{x}_I);$$

$$\frac{d(\mathbf{x}_i, \mathbf{x}_I)}{\alpha^2} = \frac{1}{\sigma^2} \frac{d_R(\mathbf{x}_i, \mathbf{x}_I) + d_G(\mathbf{x}_i, \mathbf{x}_I) + d_B(\mathbf{x}_i, \mathbf{x}_I)}{\sum_{i=1}^N w_{R_i}^2 + \sum_{i=1}^N w_{G_i}^2 + \sum_{i=1}^N w_{B_i}^2}.$$

▶ The self-similarity of the patches used to compute the NLM weights is computed from the local mean value and gradients of each RGB channel, bursting the efficiency of the regular NLM (a speedup of  $\times 20$  may be reached [12]):

$$d_R(\mathbf{x}_i, \mathbf{x}_I) = \frac{|\bar{R}(\mathbf{x}_i) - \bar{R}(\mathbf{x}_I)|^2}{h/h_{\text{eff}}} + \sum_{k=1}^3 \delta_k \frac{|R_k(\mathbf{x}_i) - R_k(\mathbf{x}_I)|^2}{h/h_{\text{eff}}},$$

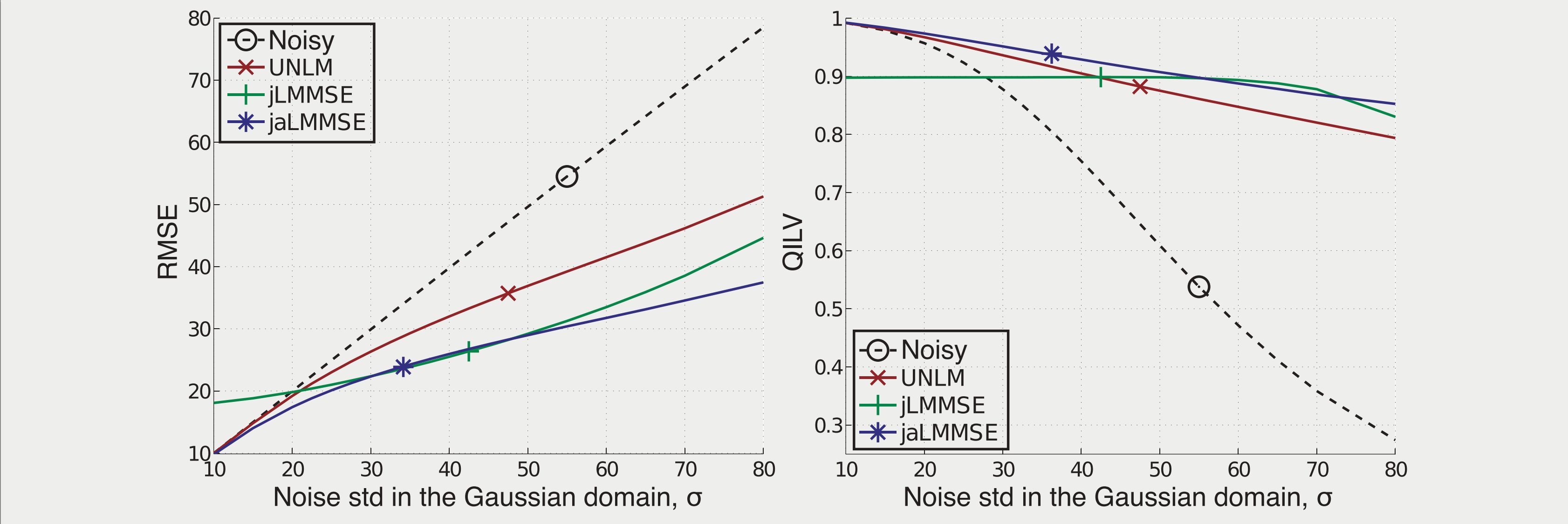


**Download and use! Features:**

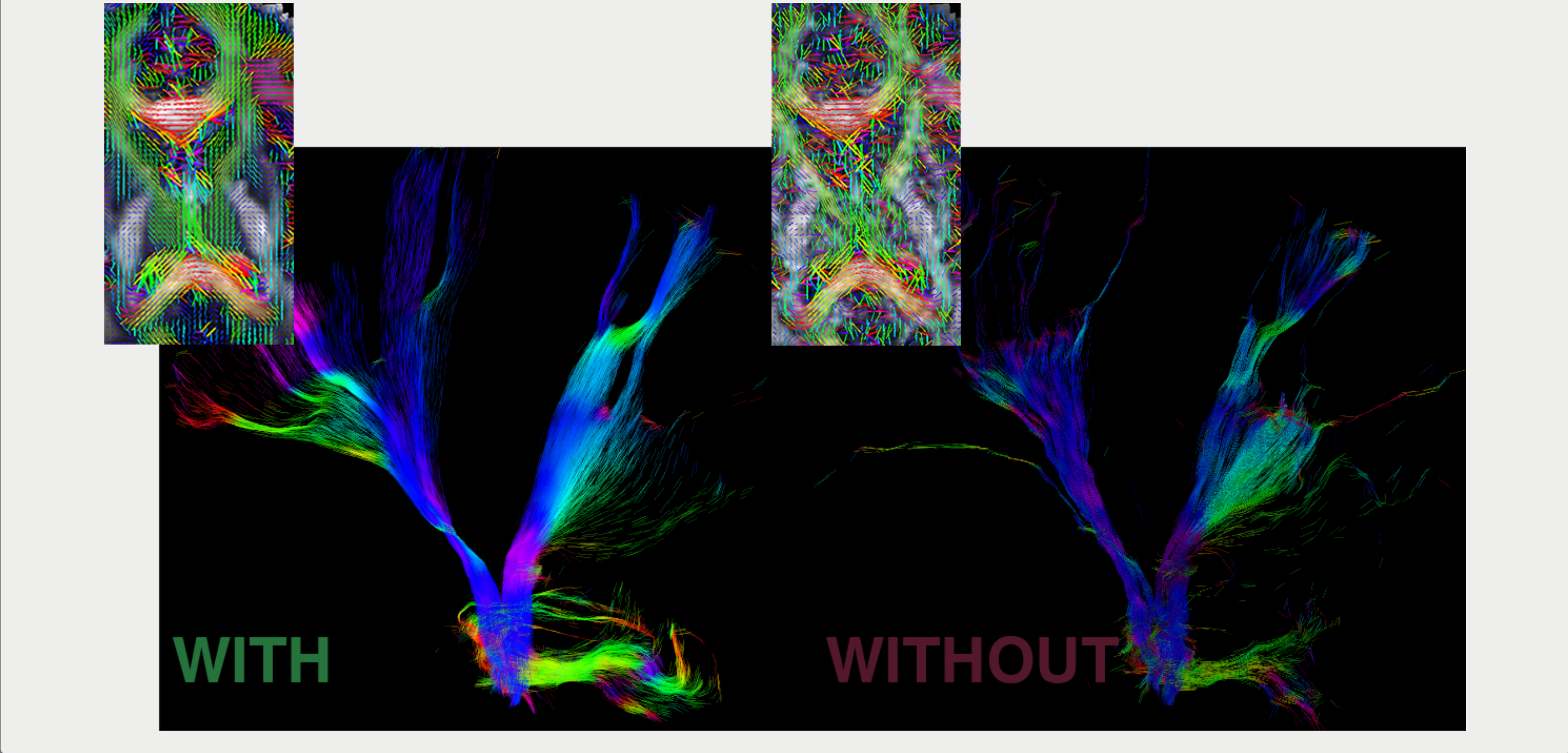
- ▶ Optimized C++/ITK open-source implementation.
- ▶ Built-in stationary noise-power estimation.
- ▶ Standalone console application and 3-D Slicer plugin available.
- ▶ Full source code or multi-platform pre-compiled binaries available.

[http://www.nitrc.org/projects/jalmmse\\_dwi](http://www.nitrc.org/projects/jalmmse_dwi)

**Some examples (check the full paper for further results)**



▶ Realistic phantom based on regularized real data [13] ▶ MSE describes how well noise is removed  
 ▶ White matter masking by FA thresholding ▶ QILV describes how well details are preserved [15]



**References**

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- 12 A. Tristán-Vega, V. García-Pérez, S. Aja-Fernández, and C.-F. Westin, "Efficient and robust nonlocal means denoising of MR data based on salient features matching," Comput. Meth. Prog. Biomed., vol. 105, pp. 131–144, 2012.
- 13 A. Tristán-Vega and S. Aja-Fernández, "Design and construction of a realistic DWI phantom for filtering performance assessment," in Procs. of MICCAI, ser. LNCS, vol. 5761, 2009, pp. 951–958.
- 15 S. Aja-Fernández, R. San-José-Estépar, C. Alberola-López, and C.-F. Westin, "Image quality assessment based on local variance," in Procs. of IEEE EMBC, New York, USA, 2005, pp. 4815–4818.

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